

COMPUTER GAMING MINOR

Computer Science Department

Total Required Credits: 20

Code	Title	Credit Hours
CS-101	Computing & Algorithms I	4
CS-102	Computing & Algorithms II	4
CS-320	Computer Graphics	4
CS-385	Introduction to Game Design	4
CS-485	Advanced Game Development	4
Total Credit Hours		20

For more information on the Computer Gaming Minor contact the Computer Science Department at computerscience@kettering.edu.